

Basic Course Information						
Semester:	Spring 2025	Instructor Name:	Jose Bernardo Olmedo			
Course Title & #:	ART 112 3-D Foundations	Email:	jose.olmedo@imperial.edu			
CRN #:	21244	Webpage (optional):	N/A			
Classroom:	3400	Office #:	N/A			
Class Dates:	Feb 10 - June 6	Office Hours:	Fridays 2-5PM Room 802			
Class Days:	Fridays	Office Phone #:	N/A			
Class Times:	8:00 AM- 1:25 PM	Emergency Contact:	(760) 234 3515			
Units:	3.0	Class Format/Modality:	Face to face (On ground)			

#### **Course Description**

Introduction to the concepts, applications, and historical references related to three-dimensional design and spatial composition, including the study of the elements and organizing principles of design as they apply to three-dimensional space and form. Development of a visual vocabulary for creative expression through lecture presentations and use of appropriate materials for non-representational three-dimensional studio projects. Additional materials fee applies. (C-ID ARTS 101) (CSU/UC)

### Course Prerequisite(s) and/or Corequisite(s)

None

## **Student Learning Outcomes**

Upon course completion, the successful student will have acquired new skills, knowledge, and or attitudes as demonstrated by being able to:

- 1. Choose and manipulate three-dimensional elements and principles of design to create a visual and functional solution to a given problem. (ILO2, ILO3, ILO5)
- 2. Develop a portfolio of three dimensional designs. (ILO2, ILO3, ILO5)
- 3. Present, discuss and critique three dimensional designs in a coherent manner. (ILO1, ILO2, ILO3, ILO5)

### **Course Objectives**

Upon satisfactory completion of the course, students will be able to:

- 1. Identify and understand the formal elements and organizing principles of three-dimensional art;
- 2. Independently produce objects, forms, and problem-solving projects that successfully incorporate the basic elements and organizing principles of three-dimensional art;

3. Discuss, describe, analyze and critique three-dimensional works of art through references to the formal elements and principles of design;

- 4. Make individual aesthetic decisions and judgments related to their own design work;
- 5. Translate ideas and visual experience into tactile forms objects using both formal and conceptual approaches;

6. Recognize the presence of specific design elements and principles in works of art as well as in the everyday physical world around them, throughout history and across cultures;

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7. Compose in three dimensions and work with a variety of media which may include but is not limited to clay, wood, metal, paint, plaster, paper, fibers, mixed media, and in the use of digital technology such as 3D scanners and printers in an appropriate and safe manner.

# Textbooks & Other Resources or Links

Recommended Textbook: Stewart, Mary. Launching the Imagination: A Comprehensive Guide to Basic Design (Fifth edition). The McGraw Hill Companies ISBN 978-0-07337930-2

Additional readings may be required and will be provided on Canvas.

Art Supplies: An art kit with MOST materials needed for this course will be distributed during the first week of class. These kits contain a cutting mat, X-acto knife, sketchbook, glue and other art materials and represent about \$50.00 paid for by IVC and your lab fee.

Additional Materials List \$25 LAB FEE The \$25 lab fee that you paid when you registered for this course covers the items in the materials kits distributed during the second week of class. You are responsible to acquire the additional materials in the list below and the course textbook.

**Materials:** Materials will be assigned for each project. Most, if not all, will consist of everyday materials that you may be able to find at home RECOMMENDED BUT NOT MANDATORY. Students are responsible to take their materials to class. 1. Tools such as nails, hammer, plier, screwdriver, handsaw, etc.

- 2. Set of drawing pencils (HB, 2B, 4B, 6B)
- 3. Acrylics, or other colored media/paint of your choice
- 4. Something to carry this stuff in (tackle box, tool box, ....)
- 5. Miscellaneous RELIABLE MAIL ORDERS FOR ART SUPPLIES
- Blick, 1-800-828-4548 http://www.dickblick.com/ (Links to an external site.)
- Michaels, https://www.michaels.com/ (Links to an external site.)
- Jerry's Artarama
- Walmart, https://www.walmart.com/ (Links to an external site.)
- Art Supply Warehouse, 1-800-854-6467 http://www.artsupplywarehouse.com/index.php (Links to an external site.)
- Utrecht, 1-800-223-9132 http://www.utrechtart.com/

## **Course Requirements and Instructional Methods**

Welcome to my 3-D Foundations Art 112 class. In this class you will gain basic knowledge about sculpture and we will create several projects with different materials. I hope your experience at IVC and in this class is positive and enriching for your education and your future.

#### **CLASS PROCEDURE:**

1- The teacher will give lectures and demonstrations and will publish class content in Canvas.

2- The teacher will publish activities, homework, projects and exams on Canvas modules.

3- Projects should be completed and presented punctually to the class on the specified date. Sketches and references should be added to the project page on canvas. Students will lose one point if they do not attach sketches or references.
4- Each project will be presented in class and will be discussed by the author, the class and teacher in a discussion critique. Presentation counts as part of the grade. The author should talk about his/her, solutions, ideas, creation process, experiences etc. The student will also write his/her comment on canvas.

5- Grades will be posted on canvas.



### **Course Grading Based on Course Objectives**

**PROJECTS:** Three main aspects will be taken in consideration in order to grade projects; **Concept, Design, and Craft.** Projects are 40% of the final grade. Each project will be posted on canvas as assignments. The student is responsible to read them and follow the instructions and requirements. Late projects will automatically lose 1 point.

**PARTICIPATION:** Students will present their projects and also comment on classmates' projects too. If a project is not presented during class on the due date, it will cause a one point loss. Participating in class activities, during class and Canvas discussions counts as participation. Also not having materials during class will cause one point loss.

**CLASSWORK:** During each module the teacher will assign class work so the student practices principles & concepts. Each module will have a practice assignment area.

**PORTFOLIO COMPLETED:** The student will present a Portfolio at the end of the semester, so **KEEP EVERYTHING.** Students will post good photos of their best work on a PDF document in canvas under Portfolio Assignment.

**WRITING ASSIGNMENTS:** Students will be required to complete two writing reports. The instructor will post the writing report guidelines under assignments Writing Report.

**OUT OF CLASS ASSIGNMENTS:** The Department of Education policy states that one credit hour is the amount of student work that reasonably approximates not less than one hour of class time.

**EVALUATION CRITERIA:** The following aspects will be taken in consideration for the final grade.

Projects 40 pts.6 projects	s of 5 points each=	30 pts 1 fina	l project of 1	0 points	40 pts.
Two exams 10 points eac	:h				20 pts.
Class work, Discussions a	nd Activities				18 pts.
Written Report (8 points	)				8 pts.
Portfolio of drawings					8 pts.
Participation/Canvas & Class6 pts.					
100 points total					
GRADING SCALE: 90-10	0=A 80-89=B	70-79=C	60-69=D	0-59=F	

### Academic Honesty (Artificial Intelligence -AI)

IVC values critical thinking and communication skills and considers academic integrity essential to learning. Using AI tools as a replacement for your own thinking, writing, or quantitative reasoning goes against both our mission and academic honesty policy and will be considered academic dishonesty, or plagiarism unless you have been instructed to do so by your instructor. In case of any uncertainty regarding the ethical use of AI tools, students are encouraged to reach out to their instructors for clarification.

### **Accessibility Statement**

Imperial Valley College is committed to providing an accessible learning experience for all students, regardless of course modality. Every effort has been made to ensure that this course complies with all state and federal accessibility regulations, including Section 508 of the Rehabilitation Act, the Americans with Disabilities Act (ADA), and Title 5 of the California Code of Regulations. However, if you encounter any content that is not accessible, please contact your instructor or the area dean for assistance. If you have specific accommodations through *DSPS*, contact them for additional assistance. We are here to support you and ensure that you have equal access to all course materials. Updated 11/2024



### **Course Policies**

All students will use CANVAS. Class content, Projects, homework instructions and announcements will be published on CANVAS. It is the responsibility of the student to log in often.

**DISABLED STUDENTS:** Students with a documented disability should notify the instructor about their needs so they can complete the class with no obstacles.

#### **CLASS RULES:**

- Respect between all class members will prevail. Disruptive students will be sent to the campus disciplinary office.
- During class, the use of electronic devices is not allowed unless the instructor allows it.
- At any time, disrupting students will be asked to leave the classroom.
- The instructor will penalize any action according to his criteria by taking away points from any disruptive student under participation and criteria.
- Safety will be paramount at all times inside and outside of class. Students should use his/her tools and materials carefully so as not to injure themselves or their classmates.
- At the end of class, students must leave their work area clean.
- No student will dispose plaster of paris or clay to the sink.

#### LATE SUBMISSIONS AND WAYS TO LOSE POINTS.

- Projects and Written Reports can be turned in late, but they will automatically lose one point.
- Not presenting projects during class will cause a loss of one point.
- Students cannot turn in late discussions.
- Sending Projects, Written Reports or images in the wrong digital formats or hard to open will lose one point.

It is important that the student keeps all of his or her projects together clean and ready to be revised just if the case is needed. Keeping your artwork In order to prevent misunderstanding.

ABSENCES: Missing four class periods will cause the loss of two points.

DROP POLICY. If students miss three consecutive classes without contacting the instructor, he or she may be dropped.

The instructor is NOT responsible for dropping students. If a student needs to drop the course, he or she should do it. If the case is applicable, failing to drop will result in an "F" grade.

#### -Deadline to drop with a "W" Saturday May 10 2024.

Course Drop Policy A student who fails to attend the first meeting of class will be dropped by the instructor as of the first official meeting of that class. Should readmission be desired, the student's status will be the same as that of any other student who desires to add a class. It is the student's responsibility to drop or officially withdraw from the class. See General Catalog (Links to an external site.) for details. Note: "logging in" does not count for attendance.

**Attendance.** Regular attendance in all classes is expected of all students. For online material, students who fail to complete required activities for two consecutive weeks may be considered to have excessive absences and may be dropped.

Academic Honesty Policy: Academic honesty in the advancement of knowledge requires that all students and instructors respect the integrity of one another's work and recognize the importance of acknowledging and safeguarding intellectual property. There are many different forms of academic dishonesty. The following kinds of honesty violations and their definitions are not meant to be exhaustive. Rather, they are intended to serve as examples of unacceptable academic conduct.



• Plagiarism is taking and presenting as one's own the writings or ideas of others, without citing the source. You should understand the concept of plagiarism and keep it in mind when taking exams and preparing written materials. If you do not understand how to "cite a source" correctly, you must ask for help.

• Cheating is defined as fraud, deceit, or dishonesty in an academic assignment, or using or attempting to use materials, or assisting others in using materials that are prohibited or inappropriate in the context of the academic assignment in question. Anyone caught cheating or plagiarizing will receive a zero (0) on the exam or assignment, and the instructor may report the incident to the Campus Disciplinary Officer, who may place related documentation in a file. Repeated acts of cheating may result in an F in the course and/or disciplinary action.

## **Financial Aid**

Your Grades Matter! In order to continue to receive financial aid, you must meet the Satisfactory Academic Progress (SAP) requirement. Makings SAP means that you are maintaining a 2.0 GPA, you have successfully completed 67% of your coursework, and you will graduate on time. If you do not maintain SAP, you may lose your financial aid. If you have questions, please contact financial aid at finaid@imperial.edu.

#### **IVC Student Resources**

IVC wants you to be successful in all aspects of your education. For help, resources, services, and an explanation of policies, visit <u>http://www.imperial.edu/studentresources</u> or click the heart icon in Canvas.

## Anticipated Class Schedule/Calendar

Module, Week, Date	Topic, Assignments	Due Dates and Exams	
<b>Module 0</b> Week 1 FEB 10 - 15 No Class	Introduction to Class, Syllabus. CANVAS Discussion "A"	Discussion "A" Due Feb Sat 15	
<b>Module 1</b> Week 2 FEB 16 - 22 Week 3 FEB 23 - MARCH 1	Definition and importance of Three Dimensional Design (Sculpture). 3-D Design Elements. The element of Line. Wire Sculpture.	Pro1 Wire Sculpture & Classwork Module 1 due Fri Feb 28	
<b>Module 2</b> Week 4 MARCH 2 - 8 Week 5 MARCH 9 - 15	Low Relief Additive Sculpture. The element of Shape and Volume. Casting. 3-D Design Principles.	Pro 2 Clay Low R. & Classwork Module 2 due Fri March 14	
<b>Module 3</b> Week 6 MARCH 16 - 22 Week 7 MARCH 23 - 29	Low Relief Free Standing Sculpture -Subtractive. Carving. Textures. Modeling Clay Sculpture –Addition and manipulation.	Pro 3 Plaster Low R Standing Sculpture & Classwork Module 3 due Fri March 28	



<b>Module 4</b> Week 8 MARCH 30 - APRIL 5 Week 9 APRIL 6 - 12	Functional Sculpture- Constructed.	<b>EXAM 1 Friday April 4</b> Pro 4 Modeling Clay Sculpture & Classwork Module 4 due Fri April 11
Module 5 Week 10 APRIL 13 - 19 Week 11 APRIL 20 - 26 Spring Break	CANVAS Discussion "B" Installation Art project/Remaking of contemporary	Discussion "B" Due Sat. April 18 Classwork Module 5 & Written Report due Sat. April 26
Module 6 Week 12 APRIL 27 - May 3 Week 13 MAY 4 - 10	Alternative sculpture materials.	Pro 5 due Functional Art & Classwork Module 6 due Fri May 2
<b>Module 7</b> Week 14 MAY 11 - 17 Week 15 MAY 18 - 24 Week 16 MAY 25 - MAY 31	Kinetic Sculpture. Alexander Calder. CANVAS Discussion "C"	Pro 6 Installation Art due Fri 16 <b>EXAM 2 Friday May 23</b> Classwork Module 7 due & Portfolio Due Fri May 30
Week 17 JUNE 1 - 6		Discussion "C" Due Sat. May 31 Pro 7 due Fri June 6

\*\*\*Subject to change without prior notice\*\*\*