Basic Course Information

Semester:	**Fall 2024**	Instructor Name:	**Octavio Ortiz**
Course Title & #:	**ENGR 100**	Email:	**octavio.ortiz@imperial.edu**
CRN #:	**10929**	Webpage (optional):	**Canvas Course**
Classroom:	**4300**	Office #:	**2767.1**
Class Dates:	**8/12 – 12/7**	Office Hours:	**Faculty Schedule**
Class Days:	**M/W**	Office Phone #:	**760-355-5706**
Class Times:	**10:15 – 12:45 PM**	Emergency Contact:	**Silvia Murray**
Units:	**3**	Class Format:	**Face-to-Face (On Ground)**

Course Description

This course is designed for students to gain hands-on engineering experience in electrical and computer engineering through projects in team building environments. Topics include circuit theory, assembly, systems programming and debugging, transducer mechanisms and interfacing transducers, signals and system theory, digital processing, modular design techniques and robotics/control.

Course Prerequisite(s) and/or Corequisite(s)

None

Student Learning Outcomes

Upon course completion, the successful student will have acquired new skills, knowledge, and or attitudes as demonstrated by being able to:

1. Demonstrate problem solving strategies by identifying an appropriate method to solve a given problem, correctly set up the problem, perform the appropriate analysis and computation, and share their interpretation of the conclusion or the outcome, using correct grammar or in an oral presentation. Students will be assigned a final project where they are to display their results and discuss their thought processes. (ILO1, ILO2)

Course Objectives

Upon satisfactory completion of the course, students will be able to:

1. Learn how to work and make Arduino circuitry communicate with basic sensors and LEDs;
2. Learn the fundamentals of digital signal processing by working with a one-dimensional audio signal and how to manipulate these signals with software tools such as MATLAB;
3. Gain a general understanding of how a system can be modeled and how mathematical control concepts can be implemented into a micro-controller;
4. Learn the digital representation of RGB and Greyscale images, filtering and special image effects;
5. Demonstrate knowledge of CAD software in order to design circuits for use in controlling and manipulating control circuits.
6. Understand the difference between time and frequency domains, and are exposed to various types of filters;

7. Learn the use of LED and a photo-resistor in a simple communication device as are used in building robots and other moving computer aided devices;
8. Demonstrate knowledge in using implementing Infrared communication devices as used in robotics;
9. Learn about timers and frequency, when programming infrared (IR) protocols into programmable devices;
10. Demonstrate how an IR remote is able to send data to Arduino devices and how to decode these IR signals which are hex values;
11. Learn how to use basic laboratory equipment such as power supplies, function generators, oscilloscopes, soldiering irons, and other electrical equipment.
12. Work as a team to piece together various circuits, code, an Arduino, motor shield and cart chassis with motors.

Textbooks & Other Resources or Links

None

Course Requirements and Instructional Methods

Students will be exposed to various instructional methods. Lectures will introduce engineering topics to students. Students will then apply what they learn in lectures to hands-on activities. Guidance and modeling will be provided during these hands-on activities.

A total of five labs, that involve Arduino manipulation, programming, computer aided design (CAD) modeling, and presentation and communication skills, will make up most of the semester. Students will then work on a final project where they will rely on what they have learned throughout the semester to create an application of their own. Quizzes on various topics will be administered throughout the semester to assess students' knowledge base.

Course Grading Based on Course Objectives

ASSIGNMENT	POINTS
Lab Assignments	**40%**
Lab 0	
Lab 1	
Lab 2	
Lab 3	
Lab 4 & Peer Evaluation	
Skills & Tools	**20%**
CAD, Programming: C, MATLAB, PCB	
Quizzes	**10%**
Final Project	**30%**
Total	**100%**

Score	Letter Grade
≥ 90%	**A**
≥ 80%	**B**
≥ 70%	**C**
≥ 60%	**D**
< 60%	**F**

Course Policies

Attendance:

Attendance is mandatory. Students are expected to attend every class meeting. Lectures will preview programming assignments, programming applications and future assessments.
- Although attendance is not explicitly factored into your grade, failing to complete programming assignments and assessments due to absences will negatively impact your grade.
- Students with excessive absences will be dropped from the course as outlined in AP 5075.

Late Submissions:

Programming assignments and labs are to be completed and submitted by the due date stated on Canvas. Late programming assignments and labs will be accepted and penalized as follows:
- 90% maximum score if submitted within 24 hours past due date
- 80% maximum score if submitted within 48 hours past due date
- 70% maximum score if submitted within 72 hours past due date
- 50% maximum score if more than three days and less than a week past due date
- No credit will be given to assignments that submitted past the hard deadline (see calendar)

Programming applications/projects, quizzes and the final exam will NOT be accepted late.

Make-up Assignments:

There are no make-up assignments.
- Programming applications/projects and quizzes cannot be made up, however, if the material is presented again in future applications or quizzes, then the failed assessment will be reevaluated.

Drop Policy

The instructor reserves the right to drop students who fail to attend the first-class session or fail to complete the first assignment by the assigned due date.

Other Course Information

Resources:

Arduino.cc – Arduino help and support

Mathworks.com – MATLAB support

mySolidWorks.com – SolidWorks support

Sparkfun.com – Maker hardware community & supplies

Adafruit.com – Maker hardware community & supplies

Instructables.com – Maker community & projects

Thingiverse.com / Grabcad.com – CAD files

Autodesk.com – Software (incl. EagleCAD), free for students

IVC Student Resources

IVC wants you to be successful in all aspects of your education. For help, resources, services, and an explanation of policies, visit http://www.imperial.edu/studentresources or click the heart icon in Canvas.

Anticipated Class Schedule/Calendar

The semester calendar is meant to provide an overview of the topics that will be covered throughout the semester. Every effort will be made to adhere to the calendar; however, changes might be necessary.

Week	Date	Topic	Assignment
Week 1	8/12	• Intro to ENGR 100 – Course Overview/Syllabus • Student Intros • Coding/SolidWorks tutorial	
	8/14	• Coding Fundamentals	
Week 2	8/19	• SolidWorks Tutorial	
	8/21	• SolidWorks Assignment	
Week 3	8/26	• Electrical Engineering Fundamentals o Current, Voltage, Resistance • Arduino IDE o Blink, functions	
	8/28	• Morse Code Activity	
Week 4	9/2	**Labor Day**	
	9/4	• Lecture: Intro to Circuits and Programming • Lab 0: Intro to Arduino • Lecture: Basic Circuitry & Multimeters • Lab 0: Intro to Arduino (Continued)	
Week 5	9/9	• Lab 0: Extra Challenges • Wrap-Up and Review Lab 0	
	9/11	• Lecture: Circuits & Programming Review • Explore: Create your own circuit	
Week 6	9/16	• Lecture: Communication • Intro to Lab 1: Communication with IR	
	9/18	• Lab 1: Communication with IR	
Week 7	9/23	• Lab 1: Communication with IR • Wrap-Up and Review Lab 1	
	9/25	• Introduction to MATLAB	
Week 8	9/30	• MATLAB Onboard Training	
	10/2	• Lecture: Digital Signal Processing	
Week 9	10/7	• Lab 2 part 1: Sampling with MATLAB	
	10/9	• Lab 2 part 1: Frequency Domain/FFT with MATLAB	
Week 10	10/14	• Lab 2 part 2: Image Processing	
	10/16	• Lab 2 part 2: Extra Challenges • Wrap-Up and Review Lab 2	
Week 11	10/21	• Lecture: Teams and Design • Lab 4: SolidWorks – Computer Aided Design (CAD)	
	10/23	• Lab 4: SolidWorks – CAD, Imagination	
Week 12	10/28	• Lecture: Control and Robotic Systems	

Week	Date	Topic	Assignment
		• Lab 4: PID Controls	
	10/30	• Lab 4: PID Controls	
Week 13	11/4	• Lecture: Technical Communication • Commence Final Projects	
	11/6	• Final Projects	
Week 14	11/11	**Veteran's Day**	
	11/13	• Final Projects	
Week 15	11/18	• Final Projects	
	11/20	• Final Projects	
	Thanksgiving Break		
Week 16	12/2	• Presentations	
	12/4	• Presentations	

Subject to change without prior notice

OCTAVIO ORTIZ
IVC Instructor's Schedule of Classes and Office Hours
Science, Math and Engineering Department
Fall 2024

		7:00 AM	8:00 AM	9:00 AM	10:00 AM	11:00 AM	12:00 PM	1:00 PM	2:00 PM	3:00 PM	4:00 PM
M	COURSE		CS 221			ENGR 100		Office Hour			
	CRN		LEC/LAB 10521			LEC/LAB 10929		1:30 - 2:30 PM			
	LEC/LAB		7:30 - 10:00 AM			10:15 - 12:45 PM		Online			
	FACULTY		RM #801			RM #4300					
T	COURSE		Office Hour		ENGR 210		CS 281			CS 221 - Hybrid	
	CRN		8:30 - 9:30 AM		LEC 10603		LEC/LAB 10522			LEC/LAB 10962	
	LEC/LAB		In-Person		9:40 - 11:05 PM		11:30 - 2:10 PM			2:40 - 4:05 PM	
	FACULTY				RM #2721		RM #802			RM #802	
W	COURSE		CS 221			ENGR 100		Office Hour			
	CRN		LEC/LAB 10521			LEC/LAB 10929		1:30 - 2:30 PM			
	LEC/LAB		7:30 - 10:00 AM			10:15 - 12:45 PM		In-Person			
	FACULTY		RM #801			RM #4300					
R	COURSE		Office Hour		ENGR 210		CS 281			CS 221 - Hybrid	
	CRN		8:30 - 9:30 AM		LEC 10603		LEC/LAB 10522			LEC/LAB 10962	
	LEC/LAB		Online		9:40 - 11:05 PM		11:30 - 2:10 PM			2:40 - 4:05 PM	
	FACULTY				RM #2721		RM #802			RM #802	
F	COURSE										
	CRN										
	LEC/LAB										
	FACULTY										

Course No	Sections	Lec Hrs	Lab Hrs
ENGR 100	1	2	3
ENGR 210	1	3	0
CS 221	2	4	6
CS 281	1	2	3
Total		**11**	**12**

Instructor's Name	Octavio Ortiz
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