

Basic Course Information				
Semester:	Fall 2021	Instructor Name:	Dr. Alejandro Cozzani	
Course Title & #:	Physics 200	Email:	alex.cozzani@imperial.edu	
CRN #:	10040 and 10825	Webpage (optional):	Refer to Canvas	
Classroom:	Online	Office #:	2767	
	August 16-December 11, 2021; Last		Monday and Wednesday: 10:00 AM-	
	Day to Add: August 28, 2021; Drop		11:00 AM, Tuesday and Thursday	
Class Dates:	Deadline: November 06, 2021.	Office Hours:	3:00 PM-4:00 PM or by appointment	
Class Days:	Asynchronous Class (no Zoom meetings)	Office Phone #:	760-355-5720	
Class Times:	N/A	Emergency Contact:	Silvia Murray 760-355-6201	
Units:	4.0 (3.0 Lecture/1.0 Lab)	Class Format:	Online Asynchronous Class (no Zoom meetings)	

Course Description

This course is designed to give an understanding of the fundamental principles of physics in the area of Mechanics.

Course Prerequisite(s) and/or Corequisite(s)

MATH 192 with a grade of "C" or better or concurrent enrollment in MATH 192.

Student Learning Outcomes

- 1. Solve one-dimensional and two-dimensional motion problems involving position, velocity, and acceleration. (ILO 1, ILO 2).
- 2. Solve problems (using algebra, calculus, and trigonometry as tools) involving Newton's Laws and their applications including friction. (ILO 1, ILO 2).
- 3. Solve problems involving work, power, and conservation of energy and momentum. (ILO 1, ILO 2).

Course Objectives

- 1. The student will solve problems involving SI units, scientific notation, dimensional analysis, and calculations to the proper number of significant digits.
- 2. The student will solve problems involving vectors, scalars, frames of reference, components of a vector, and unit vectors.
- 3. The student will solve one-dimensional motion problems involving position, velocity, and acceleration.
- 4. The student will solve problems involving two-dimensional motion with vector applications.
- 5. The student will solve problems involving Newton's Laws and their applications including friction.
- 6. The student will solve problems involving circular motion, accelerated frames of reference, and motion in the presence of resistive forces.
- 7. The student will solve problems involving work, energy, and power.
- 8. The student will solve problems involving potential and kinetic energies and conservation of energy.
- 9. The student will solve problems involving impulse, momentum, and center of mass.
- 10. The student will solve problems involving rotation about a fixed axis of a rigid body.
- 11. The student will solve problems involving angular momentum and torque as vector quantities.
- 12. The student will solve problems involving static equilibrium of a rigid body.
- 13. The student will solve problems involving simple harmonic motion, damped, and forced oscillations.
- 14. The student will solve problems involving the law of universal gravitation, Kepler's Laws of planetary motion, and gravitational potential energy.



15. The student will solve problems involving the mechanics of solids and fluids.

Textbooks & Other Resources or Links

Textbooks (either one):

- a. Fundamental of Physics, 10th edition, Chapters 1-15, ISBN: 978-1-118-23072-5 (Wiley).
 - i. Halliday/Resnick/Walker.
- Physics for Scientists and Engineers, 4th edition, Chapters 1-14, ISBN: 978-13-149508-1 (Pearson).
 i. Giancoli, Douglas C.
- c. University Physics, Volume I (Openstax.org). Free OER
 - i. William Moebs, Samuel J. Ling, and Jeff Sanny.

Course Requirements and Instructional Methods

- 1. Homework: The purpose of homework is to provide the student with sufficient practice to master all topics studied in class and to do well on tests. Homework is done online at: https://www.pearsonmylabandmastering.com/northamerica/
 - Course ID: cozzani72050
 - The dynamic study modules are part of the HW and will be graded!
 - Enrollment dates: August 16-October 30, 2021. You will not be able to sign up for HW after this date!
 - All assignments close on 12/05/21 at 8:59 PM. After this date, the course will be expired, and it cannot open.

You need to satisfactorily complete at least an <u>overall</u> 80% to get full credit, otherwise your earned percentage will be converted to points (i.e., 80%=100 points, 72%=72 points).

It is extremely important that you use the same first and last name as in the IVC roster otherwise you may not get credit for HW. You cannot share/use other's person's account to do the HW. No exceptions!

- 2. <u>Out of Class Assignments</u>: The Department of Education policy states that one (1) credit hour is the amount of student work that reasonably approximates not less than one hour of class time <u>and</u> two (2) hours of out-of-class time per week over the span of a semester. WASC has adopted a similar requirement.
- 3. Lab Experiments and Reports: they have been replaced by computer simulations done via Canvas (pay attention to deadlines).
- 4. Lecture: You need to read the chapters because there are assignments aligned to your readings (you can use any textbook of your choice).
- 5. **Online Discussions**: As part of the course requirements, you need to answer the online discussions found in Canvas, under the "Discussions" tab.
- 6. **Online Quizzes**: At the end of each chapter, you will take a quiz to check your knowledge. Please refer to specific instructions under the "Quizzes" tab in Canvas.
- 7. Tests or Exams: They may be T/F, multiple choice, open-ended, and free response questions (also, done in Canvas). No makeup exams! All exams have been set up to <u>2 hours and 1 attempt only</u>. However, DSPS students who may need additional time need to contact the instructor in advance (time allowances depend on individual DSPS test proctoring notice).
- 8. Questions: will be submitted via Canvas under "Assignments." Please pay attention to deadlines.
- 9. Problems: will be submitted via Canvas under "Assignments." Please pay attention to deadlines.



- 10. Mid-term: It may include questions from the first exam (recycled questions) and new questions (you have not seen them before but with similar level of difficulty). No makeup! (Done in Canvas). It have been set up to <u>2 hours and 1 attempt only</u>. However, DSPS students who may need additional time need to contact the instructor in advance (time allowances depend on individual DSPS test proctoring notice).
- 11. Final Exam: It may include questions from the tests (recycled questions) and new questions (you have not seen them before but with similar level of difficulty). The MC section will include ALL chapters. No makeup! (Done in Canvas). It have been set up to 2.5 hours and 1 attempt only. However, DSPS students who may need additional time need to contact the instructor in advance (time allowances depend on individual DSPS test proctoring notice).
- 12. Students will not be allowed to make up any exam unless they have a powerful reason to miss a test (e.g., hospitalization) and send the corresponding paperwork as evidence; it is students 'responsibility to notify the instructor via e-mail to make arrangements.

Course Grading Based on Course Objectives

The student's grade will depend on the following areas (not on total points):

۶	Mastering Physics	10%
≻	Discussions / Problems / Questions	15%
≻	Exams (2)	20%
≻	Simulations / Quizzes	15%
≻	Mid-term	20%
≻	Final Exam	20%
۶	TOTAL	100%

All grades are calculated by using the standard scale of:

A = 100-90%	B = 89-80%	C = 79-70%	D = 69-60%	F = 59% and below
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Course Policies

ATTENDANCE

- A student who fails to attend the first meeting of a class or does not complete the first mandatory activity of an online class will be dropped by the instructor as of the first official meeting of that class. Should readmission be desired, the student's status will be the same as that of any other student who desires to add a class. It is the student's responsibility to drop or officially withdraw from the class. See <u>General Catalog</u> for details.
- Regular attendance in all classes is expected of all students. A student whose continuous, unexcused absence exceed the number of hours the class is scheduled to meet per week may be dropped. For online courses, students who fail to complete required activities for two consecutive weeks may be considered to have excessive absences and may be dropped.
- Absences attributed to the representation of the college at officially approved events (conferences, contests, and field trips) will be counted as 'excused' absences.

CLASSROOM ETIQUETTE

- <u>Electronic Devices</u>: Cell phones and electronic devices must be turned off and put away during class, unless otherwise directed by the instructor.
- <u>Food and Drink</u> are prohibited in all classrooms. Water bottles with lids/caps are the only exception. Additional restrictions will apply in labs. Please comply as directed by the instructor.



- <u>Disruptive Students</u>: Students who disrupt or interfere with a class may be sent out of the room and told to meet with the Campus Disciplinary Officer before returning to continue with coursework. Disciplinary procedures will be followed as outlined in the <u>General Catalog</u>.
- <u>Children in the classroom</u>: Due to college rules and state laws, no one who is not enrolled in the class may attend, including children.

ONLINE NETIQUETTE

- What is netiquette? Netiquette is internet manners, online etiquette, and digital etiquette all rolled into one word. Basically, netiquette is a set of rules for behaving properly online.
- Students are to comply with the following rules of netiquette: (1) identify yourself, (2) include a subject line, (3) avoid sarcasm, (4) respect others' opinions and privacy, (5) acknowledge and return messages promptly, (6) copy with caution, (7) do not spam or junk mail, (8) be concise, (9) use appropriate language, (10) use appropriate emoticons (emotional icons) to help convey meaning, and (11) use appropriate intensifiers to help convey meaning [do not use ALL CAPS or multiple exclamation marks (!!!!)].

ACADEMIC HONESTY

Academic honesty in the advancement of knowledge requires that all students and instructors respect the integrity of one another's work and recognize the important of acknowledging and safeguarding intellectual property.

There are many different forms of academic dishonesty. The following kinds of honesty violations and their definitions are not meant to be exhaustive. Rather, they are intended to serve as examples of unacceptable academic conduct.

PLAGIARISM

- Plagiarism is taking and presenting as one's own the writings or ideas of others, without citing the source. You should understand the concept of plagiarism and keep it in mind when taking exams and preparing written materials. If you do not understand how to "cite a source" correctly, you must ask for help.
- Cheating is defined as fraud, deceit, or dishonesty in an academic assignment, or using or attempting to use materials, or assisting others in using materials that are prohibited or inappropriate in the context of the academic assignment in question.

Anyone caught cheating or plagiarizing will receive a zero (0) on the exam or assignment, and the instructor may report the incident to the Campus Disciplinary Officer, who may place related documentation in a file. Repeated acts of cheating may result in an F in the course and/or disciplinary action. Please refer to the General Catalog for more information on academic dishonesty or other misconduct. Acts of cheating include, but are not limited to, the following: (a) plagiarism; (b) copying or attempting to copy from others during an examination or on an assignment; (c) communicating test information with another person during an examination; (d) allowing others to do an assignment or portion of an assignment; (e) using a commercial term paper service.

Other Course Information

Imperial Valley College offers various services in support of student success. The following are some of the services available for students. Please speak to your instructor about additional services which may be available.

- CANVAS LMS. Canvas is Imperial Valley College's main Learning Management System. To log onto Canvas, use this link: <u>Canvas</u> <u>Student Login</u>. The <u>Canvas Student Guides Site</u> provides a variety of support available to students 24 hours per day. Additionally, a 24/7 Canvas Support Hotline is available for students to use: 877-893-9853.
- <u>Learning Services</u>. There are several learning labs on campus to assist students through the use of computers and tutors. Please consult your <u>Campus Map</u> for the <u>Math Lab</u>; <u>Reading</u>, <u>Writing & Language Labs</u>; and the <u>Study Skills Center</u>.
- <u>Library Services</u>. There is more to our library than just books. You have access to tutors in the <u>Study Skills Center</u>, study rooms for small groups, and online access to a wealth of resources.
- CANVAS LMS. Canvas is Imperial Valley College's Learning Management System. To log onto Canvas, use this link: Canvas Student Login. The Canvas Student Guides Site provides a variety of support available to students 24 hours per day. Additionally, a 24/7 Canvas Support Hotline is available for students to use: 877-893-9853.



• Any student with a documented disability who may need educational accommodations should notify the instructor or the <u>Disabled Student Programs and Services</u> (DSP&S) office as soon as possible. The DSP&S office is located in Building 2100, telephone 760-355-6313. Please contact them if you feel you need to be evaluated for educational accommodations.

IVC Student Resources

IVC wants you to be successful in all aspects of your education. For help, resources, services, and an explanation of policies, visit <u>http://www.imperial.edu/studentresources</u> or click <u>the heart icon in Canvas</u>.

Anticipated Class Schedule/Calendar

WEEK OF	ACTIVITY, ASSIGNMENT, TOPIC	READING	ASSIGMENT DUE
1-August 16	Syllabus / HW/Canvas Module 0: Meet and Greet MODULE 1:Measurement	Read Content Module 0 Read Content Module 1	Refer to Canvas and Mastering Physics for due dates
2- August 23	MODULE 2:Vectors	Read Content Module 2	Refer to Canvas and Mastering Physics for due dates
3 – August 30	MODULE 3:Motion in One Dimension	Read Content Module 3	Refer to Canvas and Mastering Physics for due dates
4- September 06 Labor Day 09/06/21	MODULE 4:Motion in Two Dimensions	Read Content Module 4	Refer to Canvas and Mastering Physics for due dates
5- September 13	Exam # 1 (Modules 2-3-4) MODULE 5: Newton's Laws of Motion	Read Content Module 5	Done in Canvas Refer to Canvas and Mastering Physics for due dates
6- September 20	MODULE 6: Applications of Newton's Laws of Motion	Read Content Module 6	Refer to Canvas and Mastering Physics for due dates
7- September 27	MODULE 7:Kinetic Energy and Work	Read Content Module 7	Refer to Canvas and Mastering Physics for due dates
8- October 04	Mid-term (Modules 2-7)		Done in Canvas

*******Subject to change without prior notice***



9- October 11MODULE 8:Potential Energy and Conservation of EnergyRead Content Module 8Refer to Canvas and Mastering Physics fo dates10- October 18MODULE 9:Center of Mass and Linear MomentumRead Content Module 9Refer to Canvas and Mastering Physics fo dates11- October 25MODULE 10:RotationRead Content Module 10Refer to Canvas and Mastering Physics fo dates12- November 01MODULE 11:Rolling, Torque, and Angular MomentumRead Content Module 11Refer to Canvas and Mastering Physics fo dates	
Linear MomentumMastering Physics for dates11- October 25MODULE 10:RotationRead Content Module 10Refer to Canvas and Mastering Physics for dates12- November 01MODULE 11:Rolling, Torque, andRead Content Module 11Refer to Canvas and Refer to Canvas and dates	
12- November 01 MODULE 11:Rolling, Torque, and Read Content Module 11 Refer to Canvas and	
dates	
13- November 08 MODULE 12: Fluids Read Content Module 12 Refer to Canvas and Mastering Physics for dates	
14- November 15Exam # 2 (Modules 8-9-10-11)Done in Canvas	
MODULE 13: Gravitation Read Content Module 13 Refer to Canvas and Mastering Physics for dates	
November 22 Thanksgiving Break No Class	
15- November 29 MODULE 14:Oscillations Read Content Module 14 Refer to Canvas and Mastering Physics for dates	
16-December 06 Final Exam (All Modules) Done in Canvas	

Mastering Physics (Online homework)

System Requirements

Please make sure that your computer meets all of the requirements detailed below.

Note that you may need administrative access to be able to install applications or make other changes to your computer. If the computer you are using is not your own personal property, you may need to contact your organization's IT department to make such updates.

Operating Systems and Browsers

- o Browser Settings
- Players and Plug-ins



- Browser and Operating System Check
- Mobile Devices
 - Mobile Browser Requirements
 - o <u>Mobile Apps</u>
 - Other Requirements
 - <u>Requirements for Editing and Creating Content (for Educators only)</u>

Operating Systems and Browsers

You are currently using the web browser Safari version 13. You are currently using the operating system OS X 10.14.6. This combination of browser and operating system is Not Supported.

To download the latest versions of these browsers, visit their websites:ChromeEdgeFirefoxInternet ExplorerSafari

	OPERATING SYSTEMS	BROWSERS
Windows	Windows 10	Chrome 49 or newer Firefox 45 or newer Microsoft Edge IE 11
	Windows 7	Chrome 49 or newer Firefox 45 or newer IE 11
OS X	OS X 10.12	Safari 12 Safari 11 Chrome 49 or newer Firefox 45 or newer
	OS X 10.13	Safari 12 Safari 11 Chrome 49 or newer Firefox 45 or newer
	OS X 10.14	Safari 12 Chrome 49 or newer Firefox 45 or newer
	OS X 10.15	Chrome 49 or newer
Chrome OS	Chrome OS	Chrome 49 or newer
Android	Android 6	Chrome Mobile 46 or newer
	Android 7	Chrome Mobile 46 or newer
	Android 8	Chrome Mobile 46 or newer
	Android 9	Chrome Mobile 46 or newer



	OPERATING SYSTEMS	BROWSERS
iOS	iOS 10	Safari 10 Chrome Mobile 46 or newer
	iOS 10.1	Safari 10 Chrome Mobile 46 or newer
	iOS 10.2	Safari 10 Chrome Mobile 46 or newer
	iOS 10.3	Safari 10 Chrome Mobile 46 or newer
	iOS 11	Safari 11 Chrome Mobile 46 or newer
	iOS 11.4	Safari 11 Chrome Mobile 46 or newer
	iOS 12	Safari 12 Chrome Mobile 46 or newer
	iOS 12.2	Safari 12 Chrome Mobile 46 or newer
	iOS 12.4	Safari 12 Chrome Mobile 46 or newer
	iOS 13	Chrome Mobile 46 or newer

Browser Settings

- **Pop-ups must be enabled.** <u>How to enable pop-ups</u> for Mastering <u>features that require pop-ups</u>.
- **Cookies must be enabled.** How to enable Mastering cookies for <u>Chrome</u>, <u>Firefox</u>, <u>Safari</u>, <u>Internet</u> <u>Explorer</u>, <u>Edge</u>. Use the appropriate Mastering website (domain) name.
- JavaScript must be enabled. Some Mastering assignment content may also require Java. <u>How to</u> <u>enable Java and JavaScript</u> for your browser.

Players and Plug-ins

You may receive a message that some Mastering assignment content cannot be displayed because it requires a browser player or plug-in. Click the player or plug-in name below to download the latest version. If the browser you're using no longer supports such players or plug-ins (like recent versions of Chrome or Firefox), please use another supported browser for this content.

- Flash Player, version 20 or higher
- Shockwave Player
- Adobe Reader
- Java (Recent versions of Chrome, Firefox, & Edge do not support the Java plugin.)
- QuickTime Player
- <u>PowerPoint Viewer (Windows only)</u>



• OpenOffice (Mac OS only)

These players and plug-ins may have their own system requirements, which can be found on their websites. In some cases, you may need to register for the player or plug-in, and you may need to restart your computer when you finish the download and installation.

Browser and Operating System Check

To make your product experience as smooth as possible, our system checks that your device uses a supported web browser and operating system for the product you are accessing. <u>More about browser settings and this</u> <u>compatibility check</u>.

Mobile Devices

Mobile Browser Requirements

After you sign into your Mastering course on a computer at least once, you have the option to use a smartphone or tablet to work on Mastering assignments, Learning Catalytics sessions, and Dynamic Study Modules. (Educators, a student account is needed to work in Mastering standard's Mobile view.) Note that you may need to return to your computer to complete some assignments or assignment items. Supported browsers are listed above. The Kindle is not supported.

Mobile Apps

The following optional, free mobile apps are available for your convenience.

- Pearson eText app (for smartphones and tablets)
 - <u>Learn how to get the Pearson eText mobile app</u>, and sign in with your user account for Mastering.
 - Find out about app features, including the ability to use your eText with or without Wi-Fi.
- App to work on Dynamic Study Modules on smartphones and iPod touch
 This app optimizes your Dynamic Study Modules experience on a mobile device. If your Mastering
 course has the Dynamic Study Modules link on its Course Home page and you have clicked this link at
 least once on your computer to open a module, you can use the Dynamic Study Modules app on your
 iOS or Android smartphone. (This app is not supported on tablets or for MasteringPlus users.)
 Tablet users: You can work on any available Dynamic Study Modules after you sign into your course.

Other Requirements

Requirements for Editing and Creating Content (for Educators only)

The Simple Editor and the Advanced Editor (also known as the Authoring Tool) enable you to produce custom assignable items.



SIMPLE EDITOR

Requirements for the Simple Editor match the latest operating systems and browsers for Mastering (above). To access all features of the Simple Editor, <u>set your browser security to allow pop-ups.</u>

ADVANCED EDITOR

The requirements for the Advanced Editor are more restrictive than for either Mastering or the Simple Editor.

	OPERATING SYSTEMS	BROWSERS
Windows	Windows 7	Internet Explorer 9.x
Mac OS	You need a Windows emulator.	Internet Explorer 9.x

Important information about working with Internet Explorer 9: Regardless of your operating system, you should use Internet Explorer 9 to work with the Advanced Editor. (Internet 10 Desktop is not yet fully supported for authoring.) When downloading Internet Explorer 9, be sure to choose the 32-bit version (rather than the 64-bit version). After you have opened the Advanced Editor in 32-bit mode, it will automatically open in this mode every time after that.