

Basic Course Information

Semester:	Summer 2016
Course Title & #:	Art 110 and Art 112
CRN #:	30023 and 30024
Classroom:	1306
Class Dates:	6/20/16-7/28/16
Class Days:	M-TR
Class Times:	12:30-4:10 p.m.
Units:	3

Course Description

[Required language: Use from [CurricUNET](#) course outline of record.]

Art 110 and Art 112 are both beginning design courses. In Art 110, all the applications will be of 2D in nature. Art 112 's applications will be of 3D works.

The courses are designed to introduce the student to the fundamentals of design, and the principles of organizing of two-dimensional space (in Art 110), and three-dimensional space (in Art 112). Works will be completed in black and white, as well as in color. Although design involves discipline and limitations, it is hoped the student will find ways to express his/her own creativity.

Students will research the background of two and three dimensional aesthetics to broaden understanding and creativity. In these courses, students will explore the use of various media --paint, ink, pencil, paper, wood, plaster, clay - to create 2D and 3D works. Students will develop technical skills to create or construct (3D) designs.

Student Learning Outcomes

[Required language: Use from [CurricUNET](#) course outline of record.]

Student will be given a series of verbal problems which will be solved visually. These will involve using the principles and elements of design, learning how to isolate, manipulate and organize them, into a harmonious, cohesive work. (ISO3, ISO2, ISO5)

Student will also be asked to improve in communication skills, reading and researching will be required. Besides the textbook required reading, students will be expected to read other design publications. The courses will emphasize the expression of material (media), as a means of visual communication. In addition to

developing an understanding of good design skills, techniques, good craftsmanship, presentation, discussion and critique of assignments in a coherent manner will be expected. (ISO1, ISO2, ISO3, ISO5)

Students shall develop a portfolio of designs (photographs for 3D works). (ISO2, ISO3)

The courses will also broaden the student's global awareness by the study of works from diverse cultures and time periods. The study of art for solely art's sake, as well as the functionality and aesthetics of designs used by the populace will be part of these courses.

Students will work on personal and professional skills beyond art, such as: self-management, self-awareness, and workplace skills. These will be encouraged through: project deadlines, attendance, participation in lectures, critiques and class presentations. (ISO1, ISO2, ISO3, ISO5)

Course Objectives

[Required language: Use from [CurricUNET](#) course outline of record.]

Course objectives have been stated above in the Course Description and Student Learning Objectives.

Textbooks & Other Resources or Links

[Required Information: Describe which textbooks and/or other resources are required for the course. Take textbook information from [CurricUNET](#) or list. Be sure to include ISBN number.]

Art 110 REQUIRED textbook: *Art Principles and Problems* by Zelanski/Fisher ISBN # 0-15-501615-6

Art 112 REQUIRED textbook: *Shaping Spaces* by Zelanski/Fisher ISBN # 0-534-61393-4

Course Requirements and Instructional Methods

[Required Information: Provide detailed information related to types of class activities, assignments, tests, homework, etc. Online and Hybrid courses must demonstrate compliance with the IVC [Regular and Effective Contact Policy for Distance Education](#).]

Students will begin, work on, and finish design projects and studio problems in class, as well as in homework. These works will reinforce the study of the principles and elements of design that will be studied, with a working knowledge.

Besides creating works of art and design, students will be asked to provide a written

artist's statement for at least one project, and one gallery or museum report. There will also be a mid-term and a final exam, as well as a few unannounced quizzes. Some of these tests and quizzes may be in the form of short essay, challenging the student to think about form and function comparisons of art and design works, etc.

Out of Class Assignments: The Department of Education policy states that one (1) credit hour is the amount of student work that reasonably approximates not less than one hour of class time and two (2) hours of out-of-class time per week over the span of a semester. WASC has adopted a similar requirement.

Course Grading Based on Course Objectives

[Required Information: Provide detailed information related to grading practices and grading scale, including values and totals. Consider adding final grade calculation, rubrics, late assignment policy, and other grading practices.]

Unless specifically announced, all projects and studio problems are to be completed at the beginning of their due date. Late projects will be posted down one letter grade (an A becomes a B, and so on). Most design projects in the working world, have strict due dates, enforced by contracts between the designer and the company/client. Therefore, due dates are important! Student will have the option (within reason) of improving, and/or redoing projects, in order to improve their grade.

Assignments that require more time to complete, are called design projects. Those that will be completed in one or two class times, are called studio problems. There will be class critiques on the design projects only. All students will be expected to participate by presenting their projects, it's statement of purpose and how it fulfills the design problem. Students will offer, and perhaps, receive constructive criticism on their own, and their peer's projects. This participation (or lack of), will be considered as a factor in student's overall grade for the course(s). As a potential designer, students should feel comfortable presenting their work to fellow classmates. Much of design is a group effort once in the workplace, hopefully this aspect of the courses will be invaluable training for the student.

Points will be accumulated on the following: Design Projects, Studio Problems, Gallery or Museum Report, any required artist statement, grades on quizzes and exams, improvement over course duration, and a portfolio of works. A document with the amount of points each one of these has, what the highest possible accumulated point amount is, and point breakdown for grades will be handed out the first week of the semester.

A = Outstanding achievement, available only for the highest accomplishment

B = Praiseworthy performance, definitely above average

C = Average, satisfactory performance - the most common undergraduate grade

D = Minimally passing, less than typical undergraduate grade

F = Failing

Attendance

[Required Information: The below information is the IVC attendance policy. Use this information in addition to any specific attendance policies you have for your course.]

- A student who fails to attend the first meeting of a class or does not complete the first mandatory activity of an online class will be dropped by the instructor as of the first official meeting of that class. Should readmission be desired, the student's status will be the same as that of any other student who desires to add a class. It is the student's responsibility to drop or officially withdraw from the class. See [General Catalog](#) for details.
- Regular attendance in all classes is expected of all students. A student whose continuous, unexcused absences exceed the number of hours the class is scheduled to meet per week may be dropped. For online courses, students who fail to complete required activities for two consecutive weeks may be considered to have excessive absences and may be dropped.
- Absences attributed to the representation of the college at officially approved events (conferences, contests, and field trips) will be counted as 'excused' absences.
- Attendance is important, student will miss lectures that have information not in the textbook, but which will be on exams. The course is set up to be a lecture/lab class. Also, studio time under the watchful eye of an instructor is vital when learning the successful use of design principles, elements and techniques.
- Please contact me if you have extenuating circumstances that are keeping you from attending class on a regular basis. Besides my email here at school, you may use my personal one: freitaswesternart@yahoo.com, text or call me @ (760)693-2015

Classroom Etiquette

[Required Information: Describe your policies regarding classroom conduct. The below is suggested language and may be modified for your course.]

- Electronic Devices: Cell phones and electronic devices must be turned off and put away during class, unless otherwise directed by the instructor.
- Food and Drink are prohibited in all classrooms. Water bottles with lids/caps are the only exception. Additional restrictions will apply in labs. Please comply as directed by the instructor.
- Disruptive Students: Students who disrupt or interfere with a class may be sent out of the room and told to meet with the Campus Disciplinary Officer before

returning to continue with coursework. Disciplinary procedures will be followed as outlined in the [General Catalog](#).

- **Children in the classroom:** Due to college rules and state laws, no one who is not enrolled in the class may attend, including children.
- The use of computers and cell phones must only be for research purposes pertaining to the design courses. Absolutely NO USE of electronic devices during the lecture portion of the class. Violators of this, will be asked to leave the classroom. Repeated infringements of this rule, will be handled in the same manner as disruptive students.

Online Netiquette

[Required Information for web-enhanced, hybrid and online courses: Describe your policies regarding netiquette. The below is suggested language and may be modified for your course.]

- What is netiquette? Netiquette is internet manners, online etiquette, and digital etiquette all rolled into one word. Basically, netiquette is a set of rules for behaving properly online.
- Students are to comply with the following rules of netiquette: (1) identify yourself, (2) include a subject line, (3) avoid sarcasm, (4) respect others' opinions and privacy, (5) acknowledge and return messages promptly, (6) copy with caution, (7) do not spam or junk mail, (8) be concise, (9) use appropriate language, (10) use appropriate emoticons (emotional icons) to help convey meaning, and (11) use appropriate intensifiers to help convey meaning [do not use ALL CAPS or multiple exclamation marks (!!!)].

Academic Honesty

[Required language.]

Academic honesty in the advancement of knowledge requires that all students and instructors respect the integrity of one another's work and recognize the important of acknowledging and safeguarding intellectual property.

There are many different forms of academic dishonesty. The following kinds of honesty violations and their definitions are not meant to be exhaustive. Rather, they are intended to serve as examples of unacceptable academic conduct.

- **Plagiarism** is taking and presenting as one's own the writings or ideas of others, without citing the source. You should understand the concept of plagiarism and keep it in mind when taking exams and preparing written materials. If you do not understand how to "cite a source" correctly, you must ask for help.
- **Cheating** is defined as fraud, deceit, or dishonesty in an academic assignment, or using or attempting to use materials, or assisting others in using materials that

are prohibited or inappropriate in the context of the academic assignment in question.

Anyone caught cheating or plagiarizing will receive a zero (0) on the exam or assignment, and the instructor may report the incident to the Campus Disciplinary Officer, who may place related documentation in a file. Repeated acts of cheating may result in an F in the course and/or disciplinary action. Please refer to the [General Catalog](#) for more information on academic dishonesty or other misconduct. Acts of cheating include, but are not limited to, the following: (a) plagiarism; (b) copying or attempting to copy from others during an examination or on an assignment; (c) communicating test information with another person during an examination; (d) allowing others to do an assignment or portion of an assignment; (e) using a commercial term paper service.

Additional Student Services

[Suggested Language.]

Imperial Valley College offers various services in support of student success. The following are some of the services available for students. Please speak to your instructor about additional services which may be available.

- **[Blackboard Support Site](#)**. The Blackboard Support Site provides a variety of support channels available to students 24 hours per day.
- **[Learning Services](#)**. There are several learning labs on campus to assist students through the use of computers and tutors. Please consult your [Campus Map](#) for the [Math Lab](#); [Reading, Writing & Language Labs](#); and the [Study Skills Center](#).
- **[Library Services](#)**. There is more to our library than just books. You have access to tutors in the [Study Skills Center](#), study rooms for small groups, and online access to a wealth of resources.

Disabled Student Programs and Services (DSPS)

[Required language.]

Any student with a documented disability who may need educational accommodations should notify the instructor or the [Disabled Student Programs and Services](#) (DSP&S) office as soon as possible. The DSP&S office is located in Building 2100, telephone 760-355-6313. Please contact them if you feel you need to be evaluated for educational accommodations.

Student Counseling and Health Services

[Required language.]

Students have counseling and health services available, provided by the pre-paid Student Health Fee.

- [Student Health Center](#). A Student Health Nurse is available on campus. In addition, Pioneers Memorial Healthcare District provide basic health services for students, such as first aid and care for minor illnesses. Contact the IVC [Student Health Center](#) at 760-355-6128 in Room 1536 for more information.
- [Mental Health Counseling Services](#). Short-term individual, couples, family, and group therapy are provided to currently enrolled students. Contact the IVC [Mental Health Counseling Services](#) at 760-355-6196 in Room 2109 for more information.

Student Rights and Responsibilities

[Required language.]

Students have the right to experience a positive learning environment and to due process of law. For more information regarding student rights and responsibilities, please refer to the IVC [General Catalog](#).

Information Literacy

[Required language.]

Imperial Valley College is dedicated to helping students skillfully discover, evaluate, and use information from all sources. The IVC [Library Department](#) provides numerous [Information Literacy Tutorials](#) to assist students in this endeavor.

Anticipated Class Schedule/Calendar

[Required Information – Discretionary Language and Formatting: The instructor will provide a tentative, provisional overview of the readings, assignments, tests, and/or other activities for the duration of the course. A table format may be useful for this purpose.]

Date or Week	Activity, Assignment, and/or Topic	Pages/ Due Dates/Tes
6/20-6/23	110 & 112 Syllabus, Chapt 1, 2 & 3 lectures, present first project assignments.	Line drawing and abstraction due 6/23 for 110. 112 - sketches due for low relief by 6/23
6/27-6/30	110 & 112 Chapt 4 lecture, 110 begin exploration of shapes, 112 work on low relief. 112, lecture on Chapt 5 and 6	110, 6/28 geometric design due. 112, low relief project 6/28
7/5-7/7	112, lecture Chapters 7-9, present chair project 110 begin pen and ink line drawing exercises	110, on 7/5 black, gray and white project due

7/11-7/14	110 work on pen and ink project. Chapt 10 lecture for 112	7/11 Mid-term for 110 and Chair for 112 & pen and ink project due for 110 on 7/11
7/18-7/21	110 begin texture assignment and lectures on Chapt 5 and 6, begin value study on 7/21, Chapt 7 lecture 112 begin subtractive sculpture Chapt 13, 10 lectures	110 - texture assignment due on 7/20. 112 - subtractive sculpture 7/21
7/25-7/28	110 and 112 lecture on color on 7/25, work on final projects	7/27 Final Exam for 110 & 112 7/28 Final projects due. 110 three small paintings due. 112- egg drop package due

*****Tentative, subject to change without prior notice*****